



BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed



Vol 10, #24

6 Mar 94

NEW NMR POLICY!!

Every so often, usually in late Winter or early spring we get a rash of NMRs. This issue is one such. It has been a real pain. Life is too short for this grief. In the past, I've made it standard policy to phone collect for NMR orders to minimize game disruptions. No more. If your orders aren't here by the deadline, you're NMR. Late orders will be accepted up to presstime, but there's no guarantee when that might be. Exceptions to this policy will be few and far between, natural disasters, GM errors, overseas duty, and the like.

Folks on e-mail will continue to get the 1-week warning messages with any errata.

Oh yeah, "no payee, no playee". Get your subscription renewals on time or NMR. Ms Nar insists on it.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: In our days wars are not won by mere enthusiasm but by technical superiority. --Vladimir Lenin

THE HUNT is back! Check it out on page 12.

Thanks to Ron Fisher for forwarding me an article on KREMLIN from *Games International*, a British gaming magazine. Ron and Mark Frueh are waiting some challengers, so step right up!

Mark Frueh is considering running an 1835 game on Compuserve. Contact him there if interested.

While at HurriCon last weekend I picked up copies of SILVERTON, "The Game of Colorado Railroadng" and CREDO, "The Game of Dueling Dogma". The former can be pbm'd as Randy Cox is running four of them in his *Cogniscenti*, the latter might be. Let me know if there is any interest.

Jeff Vandine is considering resigning either or both of his positions in "Boris VI" and "Boris VII" due to unusual work pressures (Sigh, it reminds of the Carter Administration days of "More with Less." It got so bad, we had to bring our own pens and pencils from home since the squadron couldn't afford to supply them.) Anyone interested in either position should submit orders. Should he decide not to continue, Ms Nar will choose his successor at random from among the orders submitted.

Proposed House Rules for pbm **HISTORY OF THE WORLD** appear on page 9. Check them out. It's a great fit game and there's no reason why it couldn't be better pbm.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award will not be awarded this month. Quoth She-Who-Cancel-"Boris"-at-Any-Time, "Did I scare everyone off? Or are you busy thinking of press for next issue?" I'd advise y'all to start writing.

This month's Ms Nar Super-Sudsy Bomb goes to Wormtongue for trying a) her patience, b) to subvert her sense of Justice, and c) for whining unduly.

THIS SPACE FOR A PERSONAL MESSAGE AND/OR AFTERTHOUGHTS

DEADLINE FOR ALL GAMES IS NOON (CST) 2 APR 94



STALEMATE LINE GELS!! WORMTONGUE FOILED!



Spring 1912

Errata: English F STP(sc) should've been listed as (F STP(sc) S A Pru-Lvn)(r-???) . English F MID's orders were given twice. England could only Tear 1 due to the annihilation of A LVN in the Spring.

CLIFFHOME--Wormtongue's forces are bloodied but unbowed. The Anglo-German arctic forces can deny them STP, NWY, SWE, and DEN forever. The path to victory is through BER, MUN, and, especially, southern Italy. The breakthrough could happen in the Fall when either ROM or ION should be breached. The West must resist the temptation to annex the undefended Italian foreign centers lest the naval blockade of the central Med collapse and Austrian fleets gleefully steam toward the Pillars of Hercules where only the insufficient and dwindling British fleet bars their way.

TROOP MOVEMENTS

Austrian A ROM retreats to VEN, English F STP(sc) retreats to BOT, Italian F APU retreats to NAP, Austria builds A VIE & F TRI; England disbands F MID; Germany builds A KIE; Italy tears F POR.

AUS (Frying): F Aeg S F Adr-Ion, A Smy H(u), A Gre H(u), [F Adr-Ion], A Ven S A Tri-Pie, A Tus S A Tri-Pie, [A Apu-Rom], A Tri-Pie, [A Mun-Ruh](d), A Boh S A Gal-Sil, A Gal-Sil, A War S A StP-Lvn, A Mos S A StP-Lvn, A StP-Lvn, A Vie-Tri, [F Tri-Adr];
ENG (Shacklett): A Lvn-Pin, F Bot C A Lvn-Pin, F Eng-Nth, [F Spa(nc)-Mar](imp), F Wes-Lyo;
GER (J. Fisher): A Swe-Nwy, [A Pru-Sil], A Ber S A Kie-Mun, A Den-Swe, [A Hol-Ruh], A Mar-Bur, A Kie-Mun;
ITA (Klausitis): [A Pie-Ven](r-???) , F Nap S F Rom, F Rom H, [F Tun-Ion], F Tyn S F Tun-Ion.

Orders in brackets fail; d = destroyed due to lack of legal retreat, imp = illegal or impossible move, neo = unit not so ordered, oth = off the board, otm = unit on the move, r-??? unit must retreat, u = unordered. Italian A PIE may retreat oth or to MAR.

Due next time are orders for retreat and Fall 1912. The latter may be conditional on the retreats. Note Austria has a new E-mail address.

BORIS WORLD PRESS REVIEW

American Journal of Statistics--We have calculated that there were exactly 4,368 different troop positions possible to start Spring 1912 given the situation in Fall 1911. Since each European Power knew its own retreat and build orders, the situation was not quite as daunting as it might first appear. Germany had the most permutations to face with 1,452, then Italy with 726, then England with 386, and finally Austria with 198. Many of these, of course, were tactically equivalent, so the effective number of choices was much lower.

CLASSIFIEDS

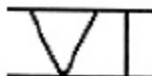
Herod did not serve John the Baptist's head half so well as Germany served England's and Italy's head to Austria.



COUP IN RUSSIA!!

ARCHDUKE SEIZES CROWN!

Spring 1906



WALL STREET JOURNAL—News of the coup in St Petersburg arrived after the Market was closed, so it's too early to tell whether investors approve or disapprove the move by Archduke Vladimir to dethrone Tsar Richard. Meanwhile rumors of a palace plot continue to circulate in Vienna. Can both of the European giants be due for a change in management?

TROOP MOVEMENTS

Russian F NWY retreats oth. Austria builds A BUD, A VIE, and F TRI; England tries to build F LON & F LPL—sorry, only 1 build available, so neither happens. Italy tears A POR. Russia builds A SEV & A STP.

AUS (Vandine): A Ruh S A Min-Bar, A Rom-Tus, [A Pis-Mar], A Min-Bar, F Tun S F Wes, F Wes H, [A Bud-Ser], F Ion-Tyn, F Tri-Adr, [A Ser-Bul], A Vie-Boh;

ENG (McHugh): [A Hol-Xie], [F Den-Bel], F Nth S F Nwy, [F Nwy S F Ska-Swe], F Ska-Swe, [F Lon-Cha] (nau, nsp), [F Nrg-Bar], [F Lpl-Iri] (nau);

FRA (Rexxerday): [A Mer S A Gas-Spa], A Gas-Spa F Mid S A Gas-Spa;

ITA (Cameron): [F Lyo-Mar], F Spa(sc)-Por;

RUS (Anderson): A Smy H, [A Kle S F Bal-Dan], A Ber S A Pru-Sil, A Pru-Sil, F Gre S F Con-Bul(sc), F Bal-Den, A Pin S A StP-Nwy, F Con-Bul(sc), [F Bar-Nrg], [A StP-Nwy], A Sev-Rum.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nau = unit not so ordered; nsp = no such place; nsw = no such unit; oth = off the board; otm = unit on the move, r-??? = unit is dislodged and must retreat; u = unordered.

Due next time are orders for Fall 1906. Austria may be resigning his position; anyone interested in assuming it send orders. If he does resign, the position will be assigned at random from all submitted orders.

Alde-Chur Bourse

SPRING 1906 ACTION

RVE sells 75 rubles, buys 47 kroner and 44 pounds (\$1+825-517-308 = \$1).

PRB sells 220 rubles and buys 220 kroner \$0+2420-2420 = \$0).

RETW sells 34 pounds and 40 rubles and buys 52 kroner (\$8+238+440-682 = \$4).

FROG sells 200 francs and buys 85 pounds (\$0+500-595 = \$5)

USED sells 100 rubles and buys 100 kroner(\$0+1100-1100 = \$0)

Company	\$	Kroner	Pounds	Francs	Lire	Rubles	Value
RVE	1	200	44	0	0	75	\$3334
NEWBOT	4	192	0	0	0	74	\$2930
PRB	0	220	1	0	0	0	\$2427
WOMEX	1	0	333	0	0	0	\$2332
USED	0	150	70	0	0	0	\$2290
RETW	4	182	0	0	0	122	\$2171
FROG	5	3	85	0	0	70	\$1775
CCH	1	80	0	0	0	0	\$ 881
MT	0	0	0	0	345	0	\$ 590

LEGEND: CCH = Corporation for Currency Holding, FROG = Federal Reserve Option and Guarantee, NEWBOT = Neenah World Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED (formerly RF) = Uranian Circus Exchange & Depository, WOMEX = Wordelmann's Monetary Exchange

The Alde-Chur Bourse is closed this Season.



Europe Mobilizes!! Coups Planned in Turkey?

VII

Winter 1901/02

MURKWOOD: The Great Powers have thrown all their newly gained resources into mobilization. The French excess of power is likely to incite German, Italian, and British jealousies. An Austro-Turkish alliance has never historically proved stable, so too is this one predicted to be short-lived, perhaps even to the demise of Russia, although persistent rumors of an impending military putsch against the Sultan are heard in the embassies in Constantinople. Russia's troubles are partially compensated by the (temporary?) lack of British presence in NWY.

TROOP MOVEMENTS

Russia retreats A SEV to MOS.

AUS (Radicot): A Rum, A Tri, F Gre, +A Bud, +A Vis;
 ENG (Wilson): A Pic, F Nth, F Eng;
 FRA (Cohn): A Spe, A Bel, F Per, +A Mar, +A Par, +F Bre;
 GER (Morrison): A Hol, A Mun, F Den, +A Ber, +F Kle;
 ITA (Frans): A Pie, A Ven, F Tun, +F Nap;
 RUS (Carbonneau): A Mos, A Pru, F Swe, +A War;
 TUR (Vandine): A Bul, A Sev, F Bla, +A Ank, +F Con.

Due next time are orders for Spring 1902. Note that France has a new E-mail address. Turkey may be resigning his position; anyone interested in assuming it send orders. If he does resign, the position will be assigned at random from all submitted orders.

EMBASSY BEAT

Germany to Russia: I offer peace and you invade - Listen for the other shoe to fall.

MOSCOW: Pravda (The Truth) reports SEV lost to Turkey and Austria. Paris, London, Rome, and Berlin take note.

BOLDHOME BOURSE

Winter 1901/02 Action

TPB (\$300) sells 200 lira, 400 rubles, & 200 pounds (+\$708) and buys 200 francs, 300 crowns, 100 marks, and 300 piasters (-\$975).
 PRB (\$) sells 500 lira (+\$425) and buys 400 crowns (-\$408).
 RVE (\$) sells 500 pounds and 500 piasters (+\$1045) and buys 500 crowns and 500 rubles (-\$945).
 CLOWNS (\$) sells 500 francs and 100 lira (+\$640) and buys 500 piasters (-\$575).

	US	AUS	ENG	FRA	GER	ITA	RUS	TUR	
FAL 01:	1.00	1.02	0.94	1.11	1.02	0.85	0.87	1.15	
WIN 01:	1.00	1.14	0.87	1.08	1.03	0.78	0.89	1.18	
Corp	US	AUS	ENG	FRA	GER	ITA	RUS	TUR	Value
PRB	17	1400	800	1500	1500	0	500	1500	\$7423
TPB	33	1500	700	1100	1300	300	300	1500	\$7259
RTE	0	1000	1000	1750	500	500	500	1750	\$7300
RVE	100	1500	500	1000	1000	1000	1500	500	\$7025
CLOWNS	65	1000	1000	500	1000	900	1000	1500	\$5978
Par	0	1000	1000	1000	1000	1000	1000	1000	\$5940

LEGEND: CLOWN = Contentual Liabilities of Worthy Nations Securities, PRB = Peoples Revolutionary Bank, RVE = RV Exchange, TPB (formerly MQ) = Tundra Post Bank.

PRESS: The RV Exchange has decided to expanded it's enterprise and deal in world currency on the Boldhome market exchange. Hereafter known on the markets as RVE.



REVENGE IS SWEET

Only PR Floats!!
Egtvedt Resigns!
Morrison Assumes Command



Error: Hanna should only have \$215, not \$235.

PLAYER STATUS:

Quist	\$175, B&Op, 2 B&O(Pres)
Hanna	\$215, D&H, M&H
R. Fisher	\$350, C&SL <Priority>
Chinnery	\$400
Butitta	\$310, C&A
Morrison	\$350, SVN&RR

CORPORATION STATUS:

Company	Value	Pool	Bank	Per	Cash	Trains	Tokens
B&O	A100	0	8	\$100	---	3	
PA	????	0	9	???	---	4	

STOCK ROUND 1.2

Fisher buys Pres share of NYNH&H, setting per at \$87 (\$350-134 = \$226)
Chinnery buys Pres share of PA, setting per at \$100 (\$400-200 = \$200).
Butitta buys 1 PA (\$210-100 = \$110).
Morrison buys Pres share of NYC, setting per at \$82 (\$350-164 = \$216).
Quist buys 1 B&O (\$175-100 = \$75).
Hanna buys 1 NYNH&H (\$215-87 = \$148)
Fisher buys 1 B&O (\$225-100 = \$125)
Chinnery buys 1 PA (\$200-100 = \$100).
Butitta buys 1 PA (\$110-100 = \$10). PA floats!
Morrison buys 1 NYC (\$215-82 = \$134).
Quist passes. Hanna buys 1 NYNH&H (\$148-87 = \$81).
Fisher buys 1 PA (\$125-100 = \$25).
Chinnery buys 1 PA (\$100-100 = \$0).
Butitta passes. Morrison buys 1 NYC (\$134-82 = \$52).
Quist passes. Hanna buys 1 NYNH&H (\$81-87 = \$14), assumes Presidency.
All pass.

Due next time are orders for OR 1 and SR 2. Fisher retains the Priority Card.

PLAYER STATUS:

Quist	\$75, B&Op, 3 B&O(Pres)
Hanna	\$14, D&H, M&H, 3 NYNH&H(Pres)
R. Fisher	\$26, C&SL, 2 NYNH&H, 1 B&O, 1 PA <Priority>
Chinnery	\$0, 4 PA(Pres)
Butitta	\$10, C&A, 3 PA
Morrison	\$52, SVN&RR, 4 NYC(Pres)

CORPORATION STATUS:

Company	Value	Pool	Bank	Per	Cash	Trains	Tokens
PA	A100b	0	3	\$100	\$1000	---	4
B&O	A100a	0	5	\$100	---	---	3
NYC	C82	0	5	\$82	---	---	4
NYNH&H	P67	0	5	\$87	---	---	2

TRAINS AVAILABLE: 2222233333444455556666DDDDDD

The Bank has \$10.823.

TILES AVAILABLE:

#1(1), #2(1), #3(2), #4(2), #7(4), #8(8), #9(7), #55(1), #56(1), #57(4), #58(2), #59(1)



1835

3A zu operieren!



Erkennen: Die Bank hat keinen 2+2-Zuegen.

Spiekerklärung: (Aktienlimit = 9)

Tauk: 112M, #1, Hann, 1 BY, 2 SX
 Buttitta (LG): 182M, 3 SX(Dir), #5 <der Zug>
 Chinnery: 153M, NF, 3 BY, 1 SX
 Hanna: 207M, #2, #6, 1 SX
 Frueh: 220M, #4, Braun, 1 BY
 Farrow: 158M, 3 BY(Dir), OB, 1 SX
 Zieske: 127M, #3, PB, 2 BY, 2 SX

Gesellschaftsleitung:

Name	Wert	Kartell	Bank	Geld	Zuege	Token
#1	---	---	---	80	2	0
#2	---	---	---	25	2,2+	0
#3	---	---	---	100	2	0
#4	---	---	---	105	22	0
#5	---	---	---	100	2	0
#6	---	---	---	150	2	0
BY	A148	0	0	480	22,2+	3
SX	C92	0	0	640	2+2+	2
BA	D84	0	10	--	---	2
PR	D154	0	4	--	---	2

2. Runde 5:

LG passt. Chinnery verkauft 3 BY und kauft BA Direktoraktien (153M+444-168 = 429M). BY fällt zu B194; PR Aktien jetzt verfügbar.

Hanna kauft 1 BY (207M-134 = 73M).

Frueh kauft 1 BY (220M-134 = 86M).

Farrow kauft 1 BY (158M-134 = 24M). BY ausverkauft!

Zieske, Tauk, und LG passen. Chinnery kauft 1 BA (429M-84 = 345M).

Hanna, Frueh, Farrow, Zieske, Tauk, und LG passen.

Chinnery kauft 1 BA (345M-84 = 261M).

Hanna, Frueh, Farrow, Zieske, Tauk, und LG passen.

Chinnery kauft 1 BA (261M-84 = 177M). BA zu operieren!

Hanna passt. Frueh verkauft 1 BY und kauft WT Direktoraktien (86M+134-168 = 52M). BY fällt zu C122.

Farrow passt. Zieske kauft 1 BY (127M-122 = 5M). BY ist ausverkauft!

Tauk, und LG passen.

Chinnery kauft 1 BA (177M-84 = 93M).

Hanna, Frueh, Farrow, Zieske, Tauk, und LG passen.

Chinnery kauft 1 BA (93M-84 = 9M).

Hanna verkauft 1 SX und kauft 1 BA (73M+92-84 = 81M). SX fällt zu D88.

Frueh, Farrow, und Zieske passen. Tauk kauft 1 SX (112M-88 = 24M)

LG und Chinnery passen.

Hanna verkauft 1 BY und kauft 2 BA (81M+122-168 = 35M). BY fällt zu D112.

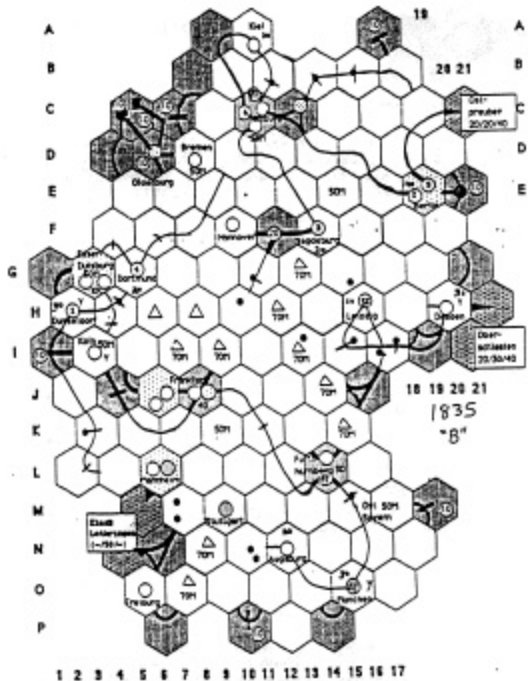
BA ist ausverkauft!

Allen passen.

Weil SX und BA ausverkauft sind, sie erklimmen zu C92 und C88 bzw. Ich noetig habe fuer Ordnungen Betriebsrunde 6. Frueh hat den Zug.

Spiekerklärung: (Aktienlimit = 9) (* = Doppelaktien)

Tauk: 24M, #1, Hann, 1 BY, 3 SX
 Buttitta (LG): 182M, 3 SX(Dir), #5
 Chinnery: 9M, NF, 1 SX, 7 BA(Dir)
 Hanna: 35M, #2, #6, 3 BA*
 Frueh: 52M, #4, Braun, 1 BY, 2 WT(Dir) <der Zug>
 Farrow: 24M, 4 BY(Dir), OB, 1 SX
 Zieske: 5M, #3, PB, 3 BY, 2 SX



Besellschaftsliste:

Name	Wert	Kartell	Bank	Geld	Züge	Token
#1	---	---	---	80	2	0
#2	---	---	---	25	2,2+	0
#3	---	---	---	100	2	0
#4	---	---	---	105	22	0
#5	---	---	---	100	2	0
#6	---	---	---	160	2	0
BY	D112	1	0	480	22,2+	3
SX	C82	0	0	840	2+2+	2
BA	C88	0	0	840	---	2
PR	D154	0	4	---	---	2
WT	D84	0	8	(168)	---	2

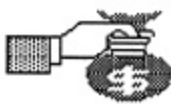
Verfügbare Züge: 3333,3+3+3+444,4+,55,5+,55,5+5+5+5+
 Die Bank hat 9.168M.

Allen verfügbaren Bleispielen:

#1(1), #2(1), #3(0), #4(0), #5(1), #5(0), #7(8), #8(4), #9(8), #55(1), #57(2),
 #59(0), #69(1), #201(1), #202(0)



GREED IS GOOD THEY SPEAK!



Don Chinnery: I was very happy to have achieved this victory. I even surprised myself despite the several goofs I made. My apologies to Mike for having sold BDM. My reasons for raising cash and changing positions were not valid. I didn't need the 6th share of BDO. My gain on that 6th share now equaled what the gain would have been if had I retained BDM. Thank you to all for having made a very interesting game.

Wayne Morrison: Well done, Don! One of these games of 1030 I'll figure out what I'm doing and build a better railway. May your engines run smooth and your rail beds stay firm.



16 TONS Some Speak!! Some Don't!



Errata: It was closer than we thought. Mark Frueh contends that NYNH&H had a \$500 run and that COO had a \$240 run, narrowing the margin of victory to \$13.

Don Chinnery: My first time playing this variant and I was soon left behind. I felt like the trains going so fast that I was not going to get onboard. SO I am pleased that I was able to stay in the money at the end.

Mark Frueh: I believe Mike Puffenberger played a fantastic game and would certainly win had the game continued. I think I would have made it interesting if I succeeded in obtaining the NDW from Egtvedt...Rick must have wrote some very good stock orders to flush his cash and still remember to guard the NDW from takeover. I actually wanted the third company in order for multiple track lays and attempt to further maximize my potential earnings as compared to Mike Puffenberger and Paul Zieske.

I also think my stock manipulations (i.e. flushing the NVC, CPR and Eire) was justified in order to try to buy the cheaper permanent trains and try to balance Mike's lead. It's a part of the game which normally happens in the games I play locally in an attempt to slow down the leader. I enjoyed the variant and wish it could have gone the full extent.

GMC: Yes, it ended just as things were getting interesting, but Rick knew he was losing and didn't want to prolong the agony. Should we try it again, or should we in the future avoid such "occasions of madness"?



STELLAR CONQUEST

Game Progress



The games are presently awaiting
FLESH GORDON—Turn 28 production.
SIMON WAGSTAFF—on Turn 32.
GOLAN TREVIZE—Turn 36 production.

Please expedite your orders. The time you save is only your own.

Proposed House Rules for THE HISTORY OF THE WORLD

1. All standard rules as published by The Avalon Hill Game Company are in effect unless superceded here.
2. All Empires will be pre-assigned by the GM before the game begins. The total strength for each set of six empires will be 88 ± 2 . Empires may not be traded. Only the player controlling each set will be informed what his Empires are. The identities of the players' Empires will not be revealed until it is time for them to move.
3. No optional rules will be in effect for this first playing. The Trade Bonus Event card will be removed from the Event deck. The Sumerians will be set up by the GM with a capital, an army, and a monument in Lower Tigris, and one army in each of Zegros, Eastern Anatolia, and Levant.
4. Each Epoch will be broken into a variable number of mailings (from 1 to 6) during which orders for one or more Empires will be submitted and adjudicated. Turns will be broken up based on GM's judgement as to which Empires can reasonably be expected to submit orders simultaneously. Each pbm turn, each player will be informed whether he should submit moves for his Empire in that Epoch and, if so, he will also be informed of the identity and ownership of any Empires that will be moving before him during that pbm turn. EXCEPTION: In Epoch 1, all Empires will be revealed at the start of the turn since all will be in play and we'll try to get the whole Epoch done in one mailing.
5. Your orders should include:
 - a) Which, if any Event, cards you will play and under what circumstances.
 - b) Where you wish to place your armies and fleets; conditional orders based on previous losses, card expiration (elite status lost or leader died, etc), or prior Empire move are fine.
 - c) If you intend to occupy the starting area of a major or minor Empire yet to play this Epoch or that will play next Epoch, give your druthers for retreats.If you lose 3 units during your turn or if something unforeseen should arise, I will stop the turn, but if you can write conditionals for 3 or more losses that would certainly speed things up. A simple listing of which territories you want to capture in the order that you could capture them will suffice in many cases.
6. Rule clarifications:
 - a) From Avalon Hill: A Disaster Event MUST be played in an area containing a monument.
 - b) My interpretation: An "area" is any territory or sea zone. A "land" is any "area" that is land.
7. Example of orders:

Egypt: 1) Cap & A Nile Delta, 2) F E Med, 3) A Nubia, 4) A Palestine, 5) A Levant.
Minoans: Play Population Boom, 1) Cap & A Crete, 2) F E Med (if Egyptian F E Med, attack until victory), 3) A E Anatolia (if occupied play Treachery card), 4) A Levant, 5) Zegros, 6) A whichever is unoccupied Libya>Shatts Plateau, if neither than A Nile Delta, if Fort there then Fort in Crete.

Thanks to Scott Cameron and his 'xine Protozoan, from whose house rules these have been largely borrowed.



DUNE



Arrides & Fremmen Ally Sietch Tabr & Arrakeen Again! TURN 4

Errata: There should be 4 BG tokens in the Tanks (1 from the explosion at Sietch Tabr and 3 from the battle at Haggas Basin). B has only two cards.

ATREIDES: (R. Shacklett) 1C, 5S.
BENE GESSERIT: (Bodkin) 2C, 12S, 4T in Habbanya Ridge Sietch, 2T in Haggas Basin(s13), 2T in Arrakeen, 1T in Tusk's Sietch, 1T in Shield Wall(s8).
EMPEROR: (R. Fisher) 2C, 14S, 1* & 2T in Arrakeen, 3T in Habbanya Ridge Sietch, 2T in Pasty Mesa(s5).
FREMEN: (Morrison) 2C, 6S, 2T in False Wall West(s16), 2T in the Polar Sink, 1T in Habbanya Erg.
GUILD: (Tusk) 4C, 36S, 11T in Tusk's Sietch.
HARKONNEN: (Klausutis) 8C, 14S, 8T in Carthag.
TANKS: A 1T, B 4T, E 6T 1*, F 6T & 1*, H 2T, Cpt Aramsham, S. Mapes, Dr Yueh, T. Hawet, Cheni, D. Idaho

TURN 4

1. Storm moves to Sector 2.
2. Spice Blows are at Funeral Plain (6) and the Great Flat (10). But first a Worm appears at Broken Land and munches on 6T there. We have a nexus, A & F ally. B & E remain allied. 2S remain at Haggas Basin.
3. Bidding: B & F receive 2S in CHOAM charity. There are 4 cards available.
E bids 3S, F bids 2S, A bids 1S. E gets _____ (-3S)
E bids 3S, F bids 2S, A bids 1S. E gets _____ (-3S)
B bids 3S, F bids 2S, A bids 1S. E loans B 3S, B gets _____
B bids 3S, F bids 2S, A bids 1S. B gets _____ (3S to E).
4. Revival: A revives 2T, B revives 2T (-2S), E revives 1* & 2T (-4S), F revives 1* & 2T, H revives 1T.
5. Shipment: G goes first and ships 8T to Sietch Tabr (-5S); B hitchhikes 1T. E ships 1* & 2T to Arrakeen (3S to G); B hitchhikes 1T. B ships 2T to Habbanya Ridge Sietch (2S to G). A attempts to ship 2T to Sietch Tabr but G plays a Karama card to prevent the shipment. H ships 8T to Arrakeen (6S to G); B hitchhikes 1T, F places 6T and 3* in the Great Flat.
6. Movement: E moves 3T from Habbanya Ridge Sietch to Wind Pass (s16). F moves 3T & 3* to Sietch Tabr. H can not move 3T from Carthag to Sietch Tabr since two factions are there already. B moves 1T from Haggas Basin to Carthag and declares she will not coexist there.
7. Combat: G @ 9T vs F 3* & 3T at Sietch Tabr. H 6T vs E @ 2* & 4T in Arrakeen. H @ 8T vs B 1T in Carthag.

Due next time are combat orders.

LEGEND: * = starred token, @ = aggressor, A = Atreides, B = Bene Gesserit, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, KH = Kwitzsch Haderach, L = leaders, S = spice, s# = sector #, T = token.

ATREIDES: (R. Shacklett) KH, 1C, 5S.
BENE GESSERIT: (Bodkin) 4C, 7S, 6T in Habbanya Ridge Sietch, 4T in Arrakeen, 1T each in Tusk's Sietch, Shield Wall(s8), Sietch Tabr, Carthag, and Haggas Basin(s13).
EMPEROR: (R. Fisher) 4C, 4S, 2* & 4T in Arrakeen, 3T in Wind Pass(s16), 2T in Pasty Mesa(s5).
FREMEN: (Morrison) 2C, 2S, 2T in False Wall West(s16), 2T in the Polar Sink, 1T in Habbanya Erg, 3T & 3* in Sietch Tabr.
GUILD: (Tusk) 3C, 42S, 11T in Tusk's Sietch, 9T in Sietch Tabr.
HARKONNEN: (Klausutis) 8C, 6S, 6T in Carthag, 6T in Arrakeen.
TANKS: A 16T, B 2T, E 4T, F 4T, H 6T, Cpt Aramsham, S. Mapes, Dr Yueh, T. Hawet, Cheni, D. Idaho

PRESS:

To Rose: Are you making way for the Emperor?



MAGIC REALM



Bart Spares Goblind
Sir Jordan Exits!

The Cast

John Butitta:
Scott Cameron:
Marcel Carbonneau:
Don Chinnery:
Dan Farrow:
Richard Price:
Jack Shacklett:

"Moondoggie" the Sorcerer (Bushytail, Misty)
"Black Bart" the Black Knight
"Amber Rose" the Amazon
"Scitch" the Witch King (Ribbit Silky)
"Woolly" the optional Wizard
"Sir Jordan" the White Knight
"Fang Gulfwulf" the Berserker

ERRATA: Fang is at DW3, not Mt5.

EVENING 22

No action

Monster Roll - 4

DAY 23

Amber Rose @ DW3: M DW6, S(Loc 4.2 = chits = n/a), M DW4, M DW5, S(Loc 6.6 = -); reveal DANK M, VAULT 3.
Black Bart w/ Company @ BL2: M Ru5, M Ru3, M CV1, M CV4; reveal BONES V, attract two ghosts.
Fang & R7 @ DW3: H(5.4 = y), S(Lt 5.4 = -), S(Lt 1.1 = a treasure), S(Lt 6.3 = -).
Sir Jordan @ Chapel: M EV2, M offboard.
Scitch w/ Beshkers @ LW5: M LW4, R(MAGIC IV3*), R(MAGIC V4*), M Le4; reveal SMOKE M, SLITHER 3, drew 2 H Serpents to Le3.
Moondoggie @ Cr6: H(6.4 = -), S(Loc 3.2 = pass), S(Loc 3.1 = n/e), S(Loc 4.2 = discover Cairns); reveals STINK M, LOST CASTLE 1, ALTAR 1, PATTERN 2, LAIR 3, CAIRNS 5, ROAR 6. T Demon moves to Cr5.
Woolly @ Guard: H(5.3 = y), S(RR 2 = learn/awaken "Witch's Brew"), S(RR 1 = 1/a "Lost"), S(RR - = 1/a "Fog").

COMBAT: Bart and the Company vs two ghosts @ CV4. Moondoggie vs T Demon @ Cr5.

DEAD PILE: The Patrol, T Giant, T Troll, 1 bat, 2 workhorses, the Lancers, the Guard, 1 H Spider.

BOARD NOTES: A sixpack of ex-goblins at BL3, a sixpack of spear-goblins at BL5, a sixpack of sword-goblins at Cn1, and two H serpents at Le3. A T Giant and an abandoned treasure at Cr3. Two horses are abandoned at the Inn. A short sword and a treasure are abandoned at the Guard. There is a short sword abandoned at Ru2. The Vault is open. BL, PW, and LW are enchanted. All the Rogues are available for hire except R7. Crone and Quest are at LCP @ LW5. The Warlock has the Alchemist's Mixture.

PRESS:

Moondoggie: Eat my mist ghost dudes--I'm outta here.



THE HUNT



Third Hunt Begins!

THE HUNT is a word game where we propose a noun and the players are asked to propose a collective noun to fit, such as "flock" for "sheep" or "pride" for "lions". Boris and Ms Nar will rank each entry for each word and the best score will be the winner. Each word is a possible 1 point, but the point will be split if either more than one player suggests the word or two or more words are ranked equally. The first player to score 10 points wins six free issues of this rag. THE HUNT is run in Chases or rounds. This is the opening Chase of the 3rd Hunt. Gentlefolk, mount your steeds! To the Hunt!

CHASE 1 (Theme: March Sports)

- | | | |
|----------------------|--------------------|---------------|
| 1. marathons | 2. playoffs | 3. holdouts |
| 4. skiers | 5. bikini contests | 6. rookies |
| 7. chugging contests | 8. trades | 9. auto races |
| 10. ice fishermen | | |

On Deck

1829: Zieske

1830: Bodkin, Farrow, Klausutis, Morrison, Zieske. Alternates Chinnery, Frueh, Tsuk & Wordelmann.

1835: Chinnery, Quist & Zieske signed up. Chinnery and Farrow signed up for any variant. Alternates Frueh, Tsuk & Wordelmann.

BOURSE: "Alde-Chur" closed. "Boldhome" has continuous openings.

BRITANNIA: Zieske, Henna. Need 2 more.

CIRCUS MAXIMUS: Zieske

CONQUISTADOR: Vandine

COSMIC STELLAR CONQUEST: several

DIPLOMACY: Anderson, Carbonneau, R. Fisher, Fryling, & Zodda signed up. Alternates Carbonneau, Ford, Franz, Frueh, Henna, Morrison, Seassler, Tsuk, Wilson.

QM DIP: Henna.

DOWN WITH THE KING: Buttte, Vandine. Need 2 to 4 more.

DUNE: Anderson. Alternate Anderson.

GUNSLINGER:

HISTORY OF THE WORLD: Frueh, Klausutis, Morrison. Need 3 more.

KAMAKURA: Vandine

KREMLIN: R. Fisher, Frueh, Zodda. Need 1 to 3 more.

LIFTOFF:

MAGIC REALM: Carbonneau

MERCHANT OF VENUS:

MYSTIC WOOD: Carbonneau

SILVERTON:

TITAN:

THE CAROLINA AMATEUR DIPLOMATS PRESENT

DIPCON 27

The North American Diplomacy Championships

**The University of North Carolina
Chapel Hill, NC**

**May 27-29, 1994
(Memorial Day Weekend)**

This three-day event draws the best players from North America and beyond for a three-round Diplomacy tournament and other competitions. On Friday night, May 27, players congregate for the first Diplomacy round and other events. During the Saturday night round, Con participants can enter the Variant Diplomacy tournament for a touch of variety. Tournaments in other games such as Titan, United, Miniatures, History of the World, Victory in the Pacific and 1830 will proceed throughout the weekend also. The host convention, Dixiecon, was the site of the 1990 World Diplomacy Championships.

**Features Include: Four Round Diplomacy Tournament
Plaques and Other Prizes
Wargames, Rail Games and Miniatures Events
Inexpensive Campus Housing
Experienced Convention Staff**

****For More Information Contact: David Hood, 2905 20th Street NE, Hickory NC 28601****

DIPCON XXVII

This four-round tournament features the best Diplomacy players in the country. In addition to the showcase tournament, there will also be events in variant Diplomacy, Titan, United, rail games, miniatures, and others. Please send the form below ASAP if you are interested in attending. A booklet with more specific information will go out to all preregistrants in late April.

The first official round will begin at 6:00 p.m. on Friday evening, with unofficial gaming to take place on Thursday night and Friday. Rooms are available for rent on Friday and/or Saturday night at the rate of \$30 per room. A limited number of rooms are available for Thursday and Sunday nights as well. The rooms are air-conditioned and feature free linen service (though you should bring a blanket yourself.) Please indicate on the form whether you want a room to yourself, or if you would rather share with someone. Also indicate if you have a roommate already lined up. Please mark the events you are interested in, though you can make changes once you get here.

Free shuttle service will be available to those who fly into Raleigh-Durham International Airport, or to those who take Amtrak to either Raleigh or Greensboro. Please get in touch with David Hood if you need assistance with your travel plans.

DIPCON XXVII REGISTRATION FORM

Name: _____

Address: _____

Phone: _____

Fees Enclosed: \$15/night for a double room _____
Check payable to David Hood \$30/night for a single room _____
\$15 for registration fee _____

Events: Diplomacy _____ Youngstown Variant _____ Diplowinn _____
United _____ Team Dip _____ 1830 _____ Titan _____ HWD _____
Pax _____ VITP _____ Miniatures _____

Please send to: David Hood, 2905 20th Street NE, Hickory NC 28601

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The Bottom Line

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